ON-CAMPUS WORSHIP GUIDELINES & INFO (Updated 03/10/21)

GENERAL INFORMATION:

The Worship Center is open Sundays for live worship. Worship service times are 9:30 & 10:45 AM. Live-streaming of both Sunday morning worship services is available for those who are not comfortable returning to on-campus worship. Connection Groups for all ages are meeting on campus and our weekday activities, except for the Fellowship Dinner, have resumed. See a list and times of connection groups here.

SOCIAL DISTANCING & SAFETY MEASURES:

- Those who are sick or showing any symptoms of illness should stay home and worship via our Live Stream.
- Those who are at a high risk of complications from illness should consider staying home.
- For those who choose to join us on campus A face mask is at the discretion of the individual and encouraged for those whose circumstances present a need for one.
- Use only the pews/chairs that are designated seating. Worship Center pews are marked with specific service time availability.
- To efficiently utilize seating in the worship center, families are asked to sit together.
- Extended session/childcare is available Sunday morning. See childcare guidelines here.
- We ask that you refrain from hugging and shaking hands.

If you have a prayer request or want to register as a guest, scan the QR code with your device or copy and paste https://form.jotform.com/210398412186052 into your browser.



CONNECTION GROUPS:

For those who are not comfortable returning in person, we will continue to host virtual connection groups for many of our classes. If you would like to join a class virtually or on campus, please contact the church office (210.494.5219).

FINAL WORDS:

Again, thank you for your continued faithfulness in supporting our church. Whether you are joining us in person or on-line we are encouraged by your presence. Your pastors and church staff are here for you and are available in the office at regular business hours. Feel free to reach out to us if you have any needs that we can help meet.